

Subject Description Form

Subject Code	EIE4100
Subject Title	Computer Vision and Pattern Recognition
Credit Value	3
Level	4
Pre-requisite	EIE3103 Digital Signals and Systems (For BSc in IMT/BSc in AIIE) <u>or</u> EIE3312 Linear Systems (For BEng in EIE/BEng in ESIoT)
Objectives	<ol style="list-style-type: none"> 1. To introduce students the fundamentals of image formation; 2. To introduce students the major ideas, methods, and techniques of computer vision and pattern recognition; 3. To develop an appreciation for various issues in the design of computer vision and object recognition systems; and 4. To provide the student with programming experience from implementing computer vision and object recognition applications.
Intended Subject Learning Outcomes	<p>Upon completion of the subject, students will be able to:</p> <p><u>Category A: Professional/academic knowledge and skills</u></p> <ol style="list-style-type: none"> 1. Comprehend the fundamentals of image formation. 2. Comprehend the major ideas, methods, and techniques of image processing and computer vision. 3. Appreciate typical pattern recognition techniques for object recognition. 4. Implement basic image processing and computer vision techniques. 5. Develop simple object recognition systems. <p><u>Category B: Attributes for all-roundedness</u></p> <ol style="list-style-type: none"> 6. Present ideas and findings effectively. 7. Think critically. 8. Learn independently.
Subject Synopsis/ Indicative Syllabus	<p>Syllabus:</p> <ul style="list-style-type: none"> • <u>Image Formation and Image Models</u> ; Colour; Cameras. • <u>Image filter and local features</u> Linear Filters; Edge Detection; Texture; Feature descriptor. • <u>Finding Templates Using Classifiers</u> Image segmentation; Classifiers; Building Classifiers from Class Histograms; Feature Selection. • <u>Category-Level Recognition</u> Object Recognition; Decision Trees; Nearest Neighbour Rule (NNR); Support Vector Machine; Artificial Neural Networks; Deep Learning.
Teaching/Learning Methodology	<p>Lectures:</p> <ol style="list-style-type: none"> 1. Fundamental principles and key concepts of the subject are delivered to students; 2. Guidance on further readings, applications and implementation is given. <p>Tutorials:</p> <ol style="list-style-type: none"> 1. Supplementary to lectures and are conducted with a smaller class size; 2. Students will be able to clarify concepts and to have a deeper understanding of the lecture material; 3. Problems and application examples are given and discussed

	Laboratory sessions: 1. students will make use of the software tools to construct simple applications.									
Assessment Methods in Alignment with Intended Subject Learning Outcomes	Specific Assessment Methods/Tasks	% Weighting	Intended Subject Learning Outcomes to be Assessed (Please tick as appropriate)							
			1	2	3	4	5	6	7	8
	1. Continuous Assessment (total: 45%)									
	• Quiz(zes)	25%	✓	✓	✓					
	• Assignment(s)	10%	✓	✓	✓			✓	✓	✓
	• Laboratory work(s)	10%		✓	✓	✓	✓	✓	✓	✓
	2. Examination	55%	✓	✓	✓					
Total	100%									
Student Study Effort Expected	Class contact (time-tabled):									
	• Lecture									24 Hours
	• Tutorial/Laboratory/Practice Classes									15 Hours
	Other student study effort:									
	• Lecture: preview/review of notes; homework/assignments; preparation for test/quizzes/examination									36 Hours
	• Tutorial/Laboratory/Practice Classes: preview of materials, revision and/or reports writing									30 Hours
Total student study effort:										
105 Hours										
Reading List and References	Recommended Textbook: 1. D.A. Forsyth and J. Ponce, <i>Computer Vision: a Modern Approach</i> , Pearson, 2012. Reference Books: 1. M. Negnevitsky, <i>Artificial Intelligence: A Guide to Intelligent Systems</i> , 3rd Edition, Pearson/Addison Wesley, 2011. 2. C.M. Bishop, <i>Pattern Recognition and Machine Learning</i> , Springer, 2006. 3. L.G. Shapiro and G. Stockman, <i>Computer Vision</i> , Prentice-Hall, 2001. 4. R. Szeliski, <i>Computer Vision: Algorithms and Applications</i> , John Wiley, 2011. 5. C.H. Chen and P.S.P. Wang (Editors), <i>Handbook of Pattern Recognition and Computer Vision</i> , World Scientific, 2005.									
Last Updated	November 2022									
Prepared by	Prof. LP Chau									